
THIS AGENDA POSTED FOR PUBLIC INSPECTION AT THE FOLLOWING LOCATIONS:

1919 College Parkway, Carson City, Nevada
885 East Musser Street, Carson City, Nevada
209 East Musser Street, Carson City, Nevada
100 Stewart Street, Carson City, Nevada
555 East Washington Avenue, Suite 2600, Las Vegas, Nevada

AGENDA

**GAMING POLICY COMMITTEE MEETING
Clark County Commission Chambers
500 South Grand Central Parkway
Las Vegas, Nevada**

July 25, 2012

10:00 A.M.

- **Call to Order**
- **Public Comment**
- **Opening Comments**
- **For Discussion and Possible Action:**
 - **Overview of Gaming Technologies Outside of the Internet that Affect Nevada's Tax and Regulatory Structure**
 - **Building on Nevada's Strengths as the World Leader in Gaming Policy, Gaming Education, and Gaming Regulation (Maintaining Nevada's Role as the Intellectual, Technological, and Operational Capital of the World-Wide Gaming Industry)**
 - **Recommendations by the Gaming Policy Committee for Legislative Consideration in 2013**
- **Public Comment**
- **Adjournment**

ITEMS ON THIS AGENDA MAY BE TAKEN OUT OF ORDER; TWO OR MORE AGENDA ITEMS MAY BE COMBINED FOR CONSIDERATION; AND/OR AT ANY TIME, AN AGENDA ITEM MAY BE REMOVED OR DISCUSSION DELAYED.

COMMENT AND/OR TESTIMONY BY THE PUBLIC MAY BE LIMITED TO THREE MINUTES. ANY RESTRICTIONS MUST BE REASONABLE AND MAY RESTRICT THE TIME, PLACE AND MANNER OF THE COMMENTS, BUT MAY NOT RESTRICT COMMENTS BASED UPON VIEWPOINT.

THE GAMING POLICY COMMITTEE'S AGENDA IS POSTED ON WWW.GAMING.NV.GOV IN ACCORDANCE WITH NEVADA'S OPEN MEETING LAW.

WE ARE PLEASED TO MAKE REASONABLE ACCOMMODATIONS FOR MEMBERS OF THE PUBLIC WHO ARE DISABLED AND WISH TO ATTEND THE MEETING. IF SPECIAL ARRANGEMENTS FOR THE MEETING ARE NECESSARY PLEASE NOTIFY THE EXECUTIVE SECRETARY'S OFFICE IN WRITING AT THE NEVADA GAMING COMMISSION, P.O. BOX 8003, CARSON CITY, NEVADA 89702-8003, OR CALL THE EXECUTIVE SECRETARY'S OFFICE AT (775) 684-7750 AS SOON AS POSSIBLE.

**GAMING POLICY COMMITTEE MEETING AGENDA
July 25, 2012**

10:00 A.M.

1. CALL TO ORDER

- 2. PUBLIC COMMENT:** This public comment agenda item is provided in accordance with NRS 241.020(2)(c)(3) which requires an agenda provide for a period devoted to comments by the general public, if any, and discussion of those comments. No action may be taken upon a matter raised under this item of the agenda until the matter itself has been specifically included on an agenda as an item upon which action will be taken.

3. OPENING COMMENTS

4. FOR DISCUSSION AND POSSIBLE ACTION:

OVERVIEW OF GAMING TECHNOLOGIES OUTSIDE THE INTERNET THAT AFFECT NEVADA'S TAX AND REGULATORY STRUCTURE.

A. PRESENTATION BY MARK LIPPARELLI, CHAIRMAN, NEVADA GAMING CONTROL BOARD;

B. INPUT FROM COMMITTEE MEMBERS.

5. FOR DISCUSSION AND POSSIBLE ACTION:

BUILDING ON NEVADA'S STRENGTHS AS THE WORLD LEADER IN GAMING POLICY, GAMING EDUCATION, AND GAMING REGULATION (MAINTAINING NEVADA'S ROLE AS THE INTELLECTUAL, TECHNOLOGICAL, AND OPERATIONAL CAPITAL OF THE WORLD-WIDE GAMING INDUSTRY).

A. PRESENTATION FROM UNLV INTERNATIONAL GAMING INSTITUTE, DON SNYDER, DEAN AND DR. BO BERNHARD, EXECUTIVE DIRECTOR.

B. INPUT FROM COMMITTEE MEMBERS.

GAMING POLICY COMMITTEE MEETING AGENDA
July 25, 2012

6. FOR DISCUSSION AND POSSIBLE ACTION:

RECOMMENDATIONS BY THE GAMING POLICY COMMITTEE FOR LEGISLATIVE CONSIDERATION IN 2013

- A. MODIFICATIONS TO STATUTORY BARRIERS AFFECTING ONLINE GAMING REGULATION, INCLUDING ALTERNATIVES TO FEDERAL APPROVALS;
- B. STRENGTHENING NEVADA'S REGULATORY STANDARDS REGARDING POST-LICENSING CONTROLS ON PARTICIPATION BY MINORS, BY OTHER VULNERABLE PERSONS, AND BY PERSONS LOCATED IN JURISDICTIONS THAT DO NOT ALLOW ONLINE GAMING;
- C. STRENGTHENING NEVADA'S REGULATORY STANDARDS REGARDING PRE-LICENSING QUALIFICATIONS AND POST-LICENSING OPERATIONS, TO PROTECT THE INTEGRITY OF ONLINE GAMING, TO AVOID CRIMINAL OR CORRUPTIVE INFLUENCES, AND TO PROTECT THE PUBLIC THROUGH ADEQUATE PROTECTION FOR FUNDS DEPOSITED FOR ONLINE GAMING;
- D. USING EXECUTIVE COMPACTS OR OTHER ARRANGEMENTS WITH OFFICIALS AND REGULATORS IN OTHER STATES AND COUNTRIES, TO PROVIDE UNIFORMITY OF REGULATION AND TO PRESERVE LEVELS OF COMPETITION FOR LICENSED NEVADA BUSINESSES, WITHOUT REDUCING EFFECTIVE GAMING CONTROL;
- E. PROVIDING FLEXIBILITY WITHIN NEVADA'S STATUTORY AND REGULATORY STRUCTURE, SO NEVADA CAN, WHILE MAINTAINING EFFECTIVE GAMING CONTROL, BE RESPONSIVE TO THE CHANGING ENVIRONMENT OF INTERNET GAMING AS IT MAY IMPACT LICENSING, TECHNOLOGY, GROSS GAMING REVENUE DEFINITIONS, AUDIT REQUIREMENTS AND/OR CATEGORIZATIONS OF PRODUCTS;
- F. HOW NEVADA'S STATUTORY AND REGULATORY STRUCTURE CAN ASSIST IN MAINTAINING AND INCREASING THE GAMING INDUSTRY'S ROLE IN FURTHERING NEVADA'S ECONOMIC DEVELOPMENT EFFORTS;
- G. INCREASING THE COORDINATION AMONG NEVADA'S GAMING INDUSTRY, REGULATORS, AND EDUCATORS, TO BUILD AND MAINTAIN NEVADA AS THE WORLD-WIDE INTELLECTUAL CAPITAL FOR GAMING POLICY, GAMING REGULATION, AND GAMING EDUCATION.

7. **PUBLIC COMMENT:** This public comment agenda item is provided in accordance with NRS 241.020(2)(c)(3) which requires an agenda provide for a period devoted to comments by the general public, if any, and discussion of those comments. No action may be taken upon a matter raised under this item of the agenda until the matter itself has been specifically included on an agenda as an item upon which action will be taken.

8. **ADJOURNMENT**