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2		NEVADA GAMING COMMISSION CARSON CITY, NEVADA	
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4	STATE OF NEVADA		
5	BEFORE THE NEVADA GAMING COMMISSION		
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7	STATE GAMING CONTROL BOARD,	}	
8	Complainant,		
9	VS.		
10	AA GAMING, INC., dba HIGH SIERRA BREWING CO.,		
11	and		
12	ALAN H. ADAMS,		
13	Respondents.		
14	The State of Nevada, on relation of its State Gaming Control Board (BOARD),		
15	Complainant herein, by and through its counsel, CATHERINE CORTEZ MASTO, Attorney		
16	General, and MICHAEL P. SOMPS, Senior Deputy Attorney General, hereby files this		
17	Complaint for disciplinary action against Respondents pursuant to Nevada Revised Statute		
18	(NRS) 463.310(2) and alleges as follows:		
19	1. Complainant, BOARD, is an administrative agency of the State of Nevada duly		
20	organized and existing under and by virtue of chapter 463 of NRS and is charged with the		
21	administration and enforcement of the gaming laws of this state as set forth in Title 41 of NRS		
22	and the Regulations of the Nevada Gaming Commission.		
23	2. Respondent, AA GAMING, INC., dba HIGH SIERRA BREWING CO. (AA GAMING)		
24	located at 302 North Carson Street, Carson City, Nevada, is a nonrestricted licensee and is		
25	licensed to operate gaming in Nevada. Respondent, ALAN H. ADAMS (ADAMS), is found		
26	suitable as the sole trustee and beneficiary of The Alan H. Adams Family Trust Agreement		
27	which is the 100% owner of AA GAMING. Further, ADAMS is licensed as the president of AA		
28	GAMING.		

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	1	RELEVANT LAW	
	2	3. The Nevada Legislature has declared under NRS 463.0129(1) that:	
	3	(a) The gaming industry is vitally important to the economy of the State and the general welfare of the inhabitants.	
	4	(b) The continued growth and success of gaming is dependent upon public confidence and trust that licensed gaming	
	5	and the manufacture, sale and distribution of gaming devices and associated equipment are conducted honestly and competitively,	
	6	that establishments which hold restricted and nonrestricted licenses where gaming is conducted and where gambling devices	
	7	are operated do not unduly impact the quality of life enjoyed by residents of the surrounding neighborhoods, that the rights of the	
	8	creditors of licensees are protected and that gaming is free from criminal and corruptive elements.	
	9	(c) Public confidence and trust can only be maintained by strict regulation of all persons, locations, practices, associations	
	10 11	and activities related to the operation of licensed gaming establishments, the manufacture, sale or distribution of gaming	
	12	devices and associated equipment and the operation of inter- casino linked systems.	
ieral 202	13	NRS 463.0129(1)(a), (b) and (c).	
Attorney General ng Division e Lane, Suite 202 evada 89511	14	4. The Nevada Gaming Commission has full and absolute power and authority to limit,	
Attorn ng Divis e Lane, levada	15	condition, restrict, revoke or suspend any license, or fine any person licensed, for any cause	
<i>Office of the Attorney Geners</i> Gaming Division 5420 Kietzke Lane, Suite 202 Reno. Nevada 89511	16	deemed reasonable. See NRS 463.1405(4).	
<i>Offic</i> e 5420 F	17	5. The BOARD is authorized to observe the conduct of licensees in order to ensure	
	18	that the gaming operations are not being conducted in an unsuitable manner. See NRS	
	19	463.1405(1).	
	20	6. This continuing obligation is repeated in Nevada Gaming Commission Regulation	
	21	5.040, which provides as follows:	
	22	A gaming license is a revocable privilege, and no holder thereof shall be deemed to have acquired any vested rights therein	
	23	or thereunder. The burden of proving his qualifications to hold any license rests at all times on the licensee. The board is charged by	
	24	law with the duty of observing the conduct of all licensees to the end that licenses shall not be held by unqualified or disqualified	
	25	persons or unsuitable persons or persons whose operations are conducted in an unsuitable manner.	
	26 27	Nev. Gaming Comm'n Reg. 5.040.	
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7. Nevada Gaming Commission Regulation 5.010(2) further provides that 1 "[r]esponsibility for the employment and maintenance of suitable methods of operation rests 2 with the licensee, and willful or persistent use or toleration of methods of operation deemed 3 unsuitable will constitute grounds for license revocation or other disciplinary action." 4 8. Nevada Gaming Commission Regulation 3.100(2) provides as follows: 5 6 2. All nonrestricted licensees, including each manufacturer, distributor, operator of a slot machine route, of a mobile gaming 7 system, or of an inter-casino linked system, and each pari-mutuel systems operator shall submit an employee report to the board two 8 times yearly within 30 days after March 31st and within 30 days 9 after September 30th. The report shall identify every person who is, as of March 31st or September 30th, whichever is most recent, a 10 qualifying employee. The report shall also identify, as of March 31st or September 30th, whichever is most recent, the following persons 11 who are not otherwise qualifying employees: 12 (a) Any person who directly supervises a qualifying employee. Office of the Attorney General Gaming Division 5420 Kietzke Lane, Suite 202 Reno. Nevada 89511 13 (b) Any person who entered into a contractual arrangement, which is reportable pursuant to Regulation 8.130, on behalf of and 14 binding upon the licensee. (c) For a group I nonrestricted licensee: 15 (1) Any person whose compensation exceeds \$400,000, per 16 annum, or the five highest compensated persons, whichever method results in the greater number of persons; 17 (2) Any person who has the authority to determine who, for the licensee, is authorized to grant credit, grant extensions of credit, 18 or approve the write-off or discount of credit instruments; and 19 (3) Any person who has the authority to determine who, for the licensee, is authorized to grant complimentary benefits. 20 (d) For a group II nonrestricted licensee: (1) Any person whose compensation exceeds \$200,000, per 21 annum, or the five highest compensated persons, whichever 22 method results in the greater number of persons; (2) Any person who has the authority to determine who, for 23 the licensee, is authorized to grant credit, grant extensions of credit, or approve the write-off or discount of credit instruments; and 24 (3) Any person who has the authority to determine who, for the licensee, is authorized to grant complimentary benefits. 25 (e) For licensees other than a group I or group II 26 nonrestricted licensee: (1) Any person whose compensation exceeds \$200,000, per 27 annum, or the five highest compensated persons, whichever method results in the greater number of persons; 28

(f) Any person or job position who, upon written notification 1 by the board chairman or his designee, is considered to be a reportable position or person for purposes of this regulation. 2 Subsequent to notification, the specific person or job position must appear on all subsequent employee reports, unless notified 3 otherwise by the board chairman or his designee or terminated by the licensee. 4 Nev, Gaming Comm'n Reg. 3.100(2). 5 9. Nevada Gaming Commission Regulation 5.011 states, in relevant part, as follows: 6 7 The board and the commission deem any activity on the part of any licensee, his agents or employees, that is inimical to the 8 public health, safety, morals, good order and general welfare of the people of the State of Nevada, or that would reflect or tend to 9 reflect discredit upon the State of Nevada or the gaming industry, to be an unsuitable method of operation and shall be grounds for 10 disciplinary action by the board and the commission in accordance with the Nevada Gaming Control Act and the regulations of the 11 board and the commission. Without limiting the generality of the foregoing, the following acts or omissions may be determined to be 12 unsuitable methods of operation: 1. Failure to exercise discretion and sound judgment to Office of the Attorney General Gaming Division 5420 Kietzke Lane, Suite 202 Reno. Nevada 89511 13 prevent incidents which might reflect on the repute of the State of Nevada and act as a detriment to the development of the industry. 14 15 8. Failure to comply with or make provision for compliance 16 with all federal, state and local laws and regulations pertaining to the operations of a licensed establishment. 17 18 Nev. Gaming Comm'n Regs. 5.011(1) and (8). 10. Nevada Gaming Commission Regulation 5.101(1) provides that "[n]o person shall 19 be employed as a gaming employee unless such person is temporarily registered or 20 registered as a gaming employee in accordance with NRS 463.335 and these regulations. 21 11. Nevada Gaming Commission Regulation 5.105(1), (11), and (12) provides as 22 follows: 23 24 1. A nonrestricted licensee shall not knowingly employ any person as a gaming employee unless such person is temporarily registered or registered as a gaming employee. A licensee shall 25 check, and may rely on, the system of records maintained by the board to verify the temporary registration, registration or eligibility of 26 a person seeking employment as a gaming employee with such licensee. 27 28 4

1 11. On or before the fifteenth (15th) day of each month, each licensee shall submit a written report to the board containing 2 the name, social security number, position held, and date of hire of each gaming employee hired during the previous month. 3 12. On or before the fifteenth (15th) day of the ensuing month after a calendar quarter, each licensee shall submit a written 4 report to the board containing the name, social security number, position held, and date of termination or separation of all gaming 5 employees terminated or separated from service within the preceding quarter. 6 Nev. Gaming Comm'n Regs. 5.105(1), (11), and (12). 7 12. Nevada Gaming Commission Regulation 5.106(1) provides as follows: 8 9 Whenever a registered gaming employee becomes employed as a gaming employee with another or additional 10 licensee, he shall file a change of employment notice by submitting it to such licensee for submission to the board within 10 days of the 11 employee becoming employed with such licensee, unless otherwise 12 prescribed by the chairman. 13 Nev, Gaming Comm'n Reg. 5.106(1). 14 13. Nevada Gaming Commission Regulation 5.030 provides as follows: 15 Violation of any provision of the Nevada Gaming Control Act or of these regulations by a licensee, his agent or 16 employee shall be deemed contrary to the public health, safety, morals, good order and general welfare of the inhabitants of the 17 State of Nevada and grounds for suspension or revocation of a license. Acceptance of a state gaming license or renewal thereof 18 by a licensee constitutes an agreement on the part of the licensee to be bound by all of the regulations of the commission as the 19 same now are or may hereafter be amended or promulgated. It is the responsibility of the licensee to keep himself informed of 20 the content of all such regulations, and ignorance thereof will not excuse violations. 21 22 Nev. Gaming Comm'n Reg. 5.030 (emphasis added). 23 14. NRS 463.310(4)(d)(2) states in relevant part that the Commission may: 24 (d) Fine each person or entity or both, who was licensed, registered or found suitable pursuant to this chapter or chapter 464 25 of NRS or who previously obtained approval for any act or transaction for which Commission approval was required or 26 permitted under the provisions of this chapter or chapter 464 of NRS: 27 28

Office of the Attorney General Gaming Division 5420 Kietzke Lane, Suite 202 Reno. Nevada 89511 (2) Except as otherwise provided in subparagraph (1) of this paragraph, not more than \$100,000 for each separate violation of the provisions of this chapter or chapter 464 or 465 of NRS or of the regulations of the Commission which is the subject of an initial complaint and not more than \$250,000 for each separate violation of the provisions of this chapter or chapter 464 or 465 of NRS or of the regulations of the Commission which is the subject of any subsequent complaint.

|| NRS 463.310(4)(d)(2).

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BACKGROUND

15. On or about June 19, 2008, AA GAMING was licensed by the Nevada Gaming Commission as a nonrestricted licensee and doing business as Doppelganger's.

16. The license for AA GAMING is conditioned as follows: "The location is restricted to the operation of slot machines. The number of slot machines is limited to 17 and the number may not be increased without the prior administrative approval of the Gaming Control Board Chairman or his designee."

17. The license for AA GAMING is further conditioned as follows: "A key employee application for the position of general manager must be filed within 60 days of this approval, and thereafter be refiled within 60 days of any change in the person occupying that position."

18. AA GAMING is currently approved to operate 17 slot machines.

19. On November 25, 2008, based on AA GAMING'S failure to timely submit a gaming employee registration application for a gaming employee and employing a non-registered gaming employee, the BOARD sent a letter to Respondents notifying them that AA GAMING was in violation of NRS 463.335(2) and (4) and Nev. Gaming Comm'n Regs. 5.101(1) and 5.105(8).

20. On October 26, 2009, based on AA GAMING'S failure to timely submit a gaming
employee registration application for a gaming employee and employing a non-registered
gaming employee, the BOARD sent a letter to Respondents notifying them that AA GAMING
was in violation of NRS 463.335(2) and (4) and Nev. Gaming Comm'n Regs. 5.101(1) and
5.105(8).

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1 21. On August 19, 2010, based on AA GAMING'S failure to submit hire and 2 termination reports, failure to maintain pictures of employees, failure to submit change of 3 location forms, and failure to submit key employee reports, the BOARD sent Respondents a 4 letter notifying them that AA GAMING was in violation of Nev. Gaming Comm'n Regs. 5 5,105(11), (12) and (13), 5,106, and 3,100.

22. On November 9, 2010, AA GAMING received approval from the BOARD for 6 7 temporary closure from October 31, 2010 through March 30, 2011.

23. On February 1, 2011, AA GAMING turned on its slot machines and resumed gaming operations under the new name High Sierra Brewing Co.

24. On or about March 9, 2011, representatives for AA GAMING were verbaily 10 11 instructed by BOARD agents that AA GAMING was not in compliance with Nevada Gaming 12 Commission Regulations pertaining to gaming employee registrations. Further, the registration process was explained and copies of Nevada Gaming Commission Regulations 13 pertaining to gaming employee registration were provided. 14

25. Since February 1, 2011, Respondents continued a pattern of failure to comply with the Gaming Control Act and Nevada Gaming Commission Regulations.

COUNT ONE

VIOLATION OF NEV. GAMING COMM'N REGS. 5.011(1) and 5.011(8)

26. Complainant BOARD realleges and incorporates by reference as though set forth in full herein paragraphs 1 through 25 above.

27. On October 31, 2010, the general manager and key employee for AA GAMING left 22 his employment with AA GAMING.

23 28. AA GAMING did not file a key employee application for a new general manager 24 until on or about July 20, 2011.

29. AA GAMING has failed to comply with the "key employee" condition placed on AA 25 26 GAMING'S license.

27 30. The failure of AA GAMING to comply with the "key employee" condition placed on 28 AA GAMING'S license constitutes a violation of Nev. Gaming Comm'n Reg. 5.011(1) and (8).

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31. AA GAMING'S failure to comply with Nev. Gaming Comm'n Regs. 5.011(1) and (8)
 is an unsuitable method of operation and is grounds for disciplinary action. See Nev. Gaming
 Comm'n Regs. 5.010(2) and 5.030.
 <u>COUNT TWO</u>

VIOLATION OF NEV. GAMING COMM'N REGS. 5.101(1) and/or 5.105(1) and/or 5.106(1) and 5.011(8).

32. Complainant BOARD realleges and incorporates by reference as though set forth in full herein paragraphs 1 through 31 above.

33. From February 1, 2011, when AA GAMING re-opened as High Sierra Brewing Co., persons employed as gaming employees for AA GAMING were not registered or temporarily registered with the BOARD as gaming employees for AA GAMING.

34. Persons worked as gaming employees for AA GAMING who were not registered or temporarily registered with the BOARD as gaming employees for AA GAMING.

35. AA GAMING knew that persons employed as gaming employees were not registered or temporarily registered with the BOARD as gaming employees for AA GAMING.

36. AA GAMING'S actions in regards to its gaming employees constitute a violation of Nev. Gaming Comm'n Reg. 5.101(1) and/or 5.105(1) and/or 5.106(1) and 5.011(8).

37. AA GAMING'S failure to comply with Nev. Gaming Comm'n Regs. 5.101(1) and/or 5.105(1) and/or 5.106(1) and 5.011(8) is an unsuitable method of operation and is grounds for disciplinary action. See Nev. Gaming Comm'n Regs. 5.010(2) and 5.030.

COUNT THREE

VIOLATION OF NEV. GAMING COMM'N REGS. 5.105(3) and 5.011(8).

38. Complainant BOARD realleges and incorporates by reference as though set forth in full herein paragraphs 1 through 37 above.

39. As of February 8, 2011, BOARD records indicate that three employees of AA
GAMING had access to the online system of records maintained by the BOARD to verify the
temporary registration, registration or eligibility of a person seeking employment as a gaming
employee.

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40. Prior to February 8, 2011, at least two of the three individuals identified by AA GAMING as having access to the BOARD'S online system of records had ceased their employment with AA GAMING.

41. AA GAMING failed to immediately notify the BOARD upon the termination of 4 employment of employees who had access to the online system of records maintained by the 5 BOARD. 6

42. AA GAMING'S failure to notify the BOARD upon the termination of employment of 7 employees who had access to the online system of records maintained by the BOARD 8 constitutes a violation of Nev. Gaming Comm'n Regs. 5.105(3) and 5.011(8). 9

43. AA GAMING'S failure to comply with Nev. Gaming Comm'n Regs. 5.105(3) and 10 11 5.011(8) is an unsuitable method of operation and is grounds for disciplinary action. See Nev. Gaming Comm'n Regs. 5.010(2) and 5.030. 12

COUNT FOUR

VIOLATION OF NEV. GAMING COMM'N REGS. 5.105(11) and 5.011(12).

44. Complainant BOARD realleges and incorporates by reference as though set forth in full herein paragraphs 1 through 43 above.

45. AA GAMING is required to submit a monthly written report to the BOARD 17 containing information concerning gaming employees hired by AA GAMING during the 18 preceding month. 19

20 46. AA GAMING is required to submit a quarterly report to the BOARD containing information concerning gaming employees terminated or separated from service with AA 22 GAMING during the preceding quarter.

47. Since AA GAMING'S licensure on June 19, 2008, gaming employees for AA GAMING have been hired and terminated or separated from service.

25 48. Since AA GAMING'S licensure on June 19, 2008, AA GAMING failed, on numerous occasions, to submit a monthly written report to the BOARD for each gaming 26 27 employee hired during the preceding month.

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49. Since AA GAMING'S licensure on June 19, 2008, AA GAMING failed, on 1 2 numerous occasions, to submit a guarterly written report to the BOARD for each gaming employee terminated or separated from service during the preceding quarter. 3

50. AA GAMING'S failure to submit monthly gaming employee hire reports and 4 quarterly gaming employee termination reports constitutes a violation of Nev. Gaming 5 Comm'n Regs. 5.105(11) and (12) and 5.011(8). 6

51. AA GAMING'S failure to comply with Nev. Gaming Comm'n Regs. 5.105(11) and (12) and 5.011(8) is an unsuitable method of operation and is grounds for disciplinary action. See Nev. Gaming Comm'n Regs. 5.010(2) and 5.030.

COUNT FIVE

VIOLATION OF NEV, GAMING COMM'N REGS. 3.100(2) and 5.011(8).

52. Complainant BOARD realleges and incorporates by reference as though set forth 12 in full herein paragraphs 1 through 51 above. 13

53. AA GAMING was required to submit an employee report to the BOARD within 30 14 15 days after March 31, 2011.

16 54. As of May 27, 2011, AA GAMING had not submitted to the BOARD the employee report that was due within 30 days after March 31, 2011.

55. AA GAMING'S failure to submit the employee report within 30 days after March 30, 2011 constitutes a violation of Nev. Gaming Comm'n Regs. 3.100(2) and 5.011(8).

56. AA GAMING'S failure to comply with Nev. Gaming Comm'n Regs. 3.100(2) and 20 5.011(8) is an unsuitable method of operation and is grounds for disciplinary action. See Nev. 22 Gaming Comm'n Regs. 5.010(2) and 5.030.

23 WHEREFORE, based upon the allegations contained herein which constitute 24 reasonable cause for disciplinary action against Respondents, pursuant to NRS 463.310, and Nevada Gaming Commission Regulations 5.010, 5.011 and 5.030 the STATE GAMING 25 26 CONTROL BOARD prays for the relief as follows:

27 1. That the Nevada Gaming Commission serve a copy of this Complaint on the 28 Respondents pursuant to NRS 463.312(2);

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2. That the Nevada Gaming Commission fine Respondents a monetary sum pursuant to the parameters defined at NRS 463.310(4) for each separate violation of the provisions of the Nevada Gaming Control Act or the Regulations of the Nevada Gaming Commission;

3. That the Nevada Gaming Commission take action against Respondents' license or licenses pursuant to the parameters defined in NRS 463.310(4); and

4. For such other and further relief as the Nevada Gaming Commission may deem just and proper.

DATED this <u>Jed</u> day of JANUPRY __, 2011. 8 9 STATE GAMING CONTROL BOARD 10 KA. LIPPARELLI, Chairman 11 12 13 Member NET 14 Member 15 Submitted by: 16 CATHERINE CORTEZ MASTO . 17 Attorney General 18 By: 19 L P. SOMPS Senior Deputy Attorney General 20 Gaming Division (775) 850-4152 21 22 23 24 25 26 27 28 11

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