

5.050 Information to be furnished by licensees.

1. Except as otherwise provided herein, every licensee shall report to the Board annually the full name and address of every person, including lending agencies, who has, or had during the previous twelve months, any right to share in the profits of the licensee's licensed games, whether as an owner, assignee, landlord or otherwise, or to whom any interest or share in the profits of any licensed game has been pledged or hypothecated as security for a debt or deposited as a security for the performance of any act or to secure the performance of a contract of sale. Such report shall be submitted annually on a date as determined by the Board Chair.

2. Any person who has received Commission approval to share in the profits of the licensee's licensed games or who is otherwise allowed to share in the licensee's profits of licensed games pursuant to NRS chapter 463 is not required to be included in the annual report.

3. Failure to comply with this section is an unsuitable method of operation.

5.090 Unlicensed games.

1. No unlicensed games shall be operated upon the premises of a licensee, nor shall a licensee expose games in an area accessible to the public without first having paid all current fees and taxes applicable to such games.

2. Whenever a licensee desires to suspend a game from a licensed status, the licensee shall record the type and number of games to be suspended, and the initial date of the suspension. Thereafter, the licensee shall physically remove the game from any area exposed to the public; provided, however, a game may remain in a public area while in an unlicensed status if the licensee:

(a) Removes from the game, as applicable, the following:

(1) All detachable fixtures such as drop boxes, chip racks, wheelheads, and cages;

(2) Any power cords;

(3) Any removable media containing control programs; and

(4) Any other items designated by the Gaming Control Board Chair.

(b) Covers, as applicable, any nondetachable chip rack and any chip rack space with a device capable of being locked and sealed in place.

3. Before any game suspended from a licensed status in accordance with the foregoing procedure may be reactivated and placed into play, the licensee shall pay all fees and taxes applicable to said game.