BEFORE THE NEVADA GAMING COMMISSION AND THE STATE GAMING CONTROL BOARD

In the Matter of
INTERNATIONAL GAME TECHNOLOGY
(Public Offering)

PRELIMINARY ORDER

THIS MATTER came on regularly for hearing before the State Gaming Control Board on February 10, 1981, and before the Nevada Gaming Commission on February 19, 1981, at Las Vegas, Nevada, and

THE APPLICANT having presented evidence in support of its application, and

NO PERSON having appeared in opposition to the application, and

THE BOARD AND COMMISSION having considered the report of Investigations, Corporate Securities and evidence presented by the Applicant,

IT IS HEREBY ORDERED BY THE NEVADA GAMING COMMISSION UPON THE RECOMMENDATION OF THE STATE GAMING CONTROL BOARD:

Technology for approval to file a registration statement with the United States Securities and Exchange Commission, relating to the sale of approximately one million seven hundred thousand (1,700,000) shares of common stock, which includes shares of a selling stockholder, is hereby accepted as filed.

- 2. THAT International Game Technology is hereby granted approval, pursuant to Regulation 16.110(4), to file a registration statement with the United States Securities and Exchange Commission for a public offering not to exceed one million seven hundred thousand (1,700,000) shares of common stock, as described in paragraph 1 above.
- 3. THAT the approval granted by this Order to file a registration statement with the United States Securities and Exchange Commission is valid until April 24, 1981, and shall be withdrawn on that date if the registration statement has not yet been filed.
- 4. The approval granted herein does not authorize or constitute Commission approval for this filing to go effective, and the Commission specifically reserves its determination as to such final approval.

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ENTERED at Las Vegas, Nevada this 19th day of February, 1981.

FOR THE COMMISSION

Submitted by:

James J. Noel Deputy Chief, Investigations

Corporate Securities

APPROVED:

RICHARD BRYAN Attorney General

Patricia Becker

Deputy Attorney General Chief, Gaming Division