

BEFORE THE NEVADA GAMING COMMISSION
AND THE STATE GAMING CONTROL BOARD

In the Matter of
GAMING AND TECHNOLOGY, INC.
(Registration)

REVISED ORDER OF REGISTRATION

THIS MATTER came on regularly for hearing before the State Gaming Control Board on December 12, 1984, and before the Nevada Gaming Commission on December 20, 1984 at Carson City, Nevada, and

THE BOARD AND COMMISSION having considered all information pertinent hereto;

IT IS HEREBY ORDERED BY THE NEVADA GAMING COMMISSION UPON THE RECOMMENDATION OF THE STATE GAMING CONTROL BOARD:

1. THAT the application of Omega Enterprises, Inc., as amended and supplemented, to merge with and into Gaming and Technology, Inc. is hereby accepted as filed.

2. THAT paragraph 4 of this Order is hereby conditioned to become effective only upon the occurrence of the following events:

(a) An affirmative vote of approval of the Proposed Merger by the holders of a majority of the outstanding stock of Gaming and Technology, Inc.; and

(b) Approval of the Proposed Merger by the Board of Directors of Omega Enterprises, Inc.

3. THAT if the conditions contained in paragraphs 2(a) or 2(b) are not satisfied this Revised Order of Registration of Gaming and Technology, Inc. shall be null and void in its entirety, and those Orders, approvals, licenses and findings of suitability previously issued to Gaming and Technology, Inc. and to Omega Enterprises, Inc., and to their respective affiliates, shall remain in effect.

4. THAT if the conditions in paragraphs 2(a) and 2(b) are satisfied, and the transaction is completed pursuant to the terms of the Proposed Merger, then:

(a) The Proposed Merger between Gaming & Technology, Inc. and Omega Enterprises, Inc. is approved pursuant to NGC Regulation 16.200;

(b) The Order of Registration heretofore granted to Gaming and Technology, Inc. shall be revised and amended to read as follows:

(1) That Gaming and Technology, Inc. is registered as a publicly traded corporation and found suitable as the sole stockholder of APT Games, Inc., Casino Electronics and Cal-Omega.

(2) That APT Games, Inc. a wholly owned subsidiary of Gaming and Technology, Inc. is registered as an intermediary holding company to be the sole stockholder of United Coin Machine Co., Inc. and APT Coin Machines, Inc.

(3) That United Coin Machine Co., Inc. is licensed as a nonrestricted slot machine route operator, and as a manufacturer and distributor of gaming devices.