

BEFORE THE NEVADA GAMING COMMISSION
AND THE STATE GAMING CONTROL BOARD

In the Matter of
GAMING AND TECHNOLOGY, INC.
(Registration)

AMENDMENT #4 TO ORDER OF REGISTRATION

THIS MATTER came on regularly for hearing before the State Gaming Control Board on September 12, 1984, and before the Nevada Gaming Commission on September 20, 1984 at Las Vegas, Nevada, and

THE BOARD AND COMMISSION having considered all information pertinent hereto;

IT IS HEREBY ORDERED BY THE NEVADA GAMING COMMISSION UPON THE RECOMMENDATION OF THE STATE GAMING CONTROL BOARD:

1. THAT the application of Gaming and Technology, Inc., for removal of certain conditions in its Amended Order of Registration, is hereby accepted as filed.

2. THAT paragraphs 13(b) and (c) and 13(f) through (i) of Amendment No. 1 to Order of Registration of Gaming and Technology, Inc., dated October 30, 1980, are hereby rescinded.

3. THAT paragraph 13(e) of Amendment No. 1 to Order of Registration of Gaming and Technology, Inc., dated October 23, 1980, is hereby rescinded and the following is substituted in lieu thereof as paragraph 13(b):

"13(b) That except for public offerings subject to Regulation 16.110, any offer for the sale of any equity security, as defined by NRS 463.484, shall be void without prior approval of the State Gaming Control Board. Such approval is deemed granted if an application for same has been filed with the Board for 30 days and the Board has not ordered acceleration or extension of time, or issued a stop order during such period."

4. THE COMMISSION hereby delegates to the Chairman of the State Gaming Control Board the authority to issue interlocutory stop orders for good cause pertaining to any equity security subject to this Amendment to Order of Registration. Any stop order so issued may be reviewed by the Commission.

5. THAT except as expressly modified by this Amendment No. 4 to Order of Registration, all terms and conditions of the Order of Registration of Gaming and Technology, Inc., and subsequent amendments thereto, are reaffirmed.