



BRIAN SANDOVAL
Governor

STATE OF NEVADA

GAMING CONTROL BOARD

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MARK A. LIPPARELLI, *Chairman*
A.G. BURNETT, *Member*
SHAWN R. REID, *Member*

NOTICE TO LICENSEES

Notice #2012-09

Issuing Division: Audit

DATE: February 14, 2012
TO: All Licensees and Interested Persons
FROM: Mark A. Lipparelli, Chairman
SUBJECT: Adoption of Interactive Gaming Minimum Internal Control Standards

The Gaming Control Board (Board) has completed final revisions to the Interactive Gaming Minimum Internal Control Standards (MICS). The initial draft of the Interactive Gaming MICS was first available for review on the Board's website at: <http://gaming.nv.gov> on October 20, 2011. A public meeting was held to discuss these MICS on November 1, 2011 in Las Vegas and in Carson City via video conference.

Based upon the meetings held, and the written and oral comments received, the Board made several changes to the initial draft of the proposed MICS to address the public comments.

Pursuant to Regulation 6.090(5), I am informing you of my decision to adopt Version 6 of the Interactive Gaming MICS.

The adopted Interactive Gaming MICS, with a draft date of February 14, 2012, is available on the Board's website at <http://gaming.nv.gov>.

As provided in Regulation 6.090(6), any objection to any newly adopted standard is to be submitted within thirty days from the date of this letter. An objection is to contain a reference to the specific MICS number, and should identify specific concerns. Detailed descriptions of concerns will be necessary in order for the Nevada Gaming Commission to evaluate any objections. Objections must be submitted in writing to the Commission at the following address:

Nevada Gaming Commission
1919 College Parkway
P.O. Box 8003
Carson City, Nevada 89702

If your objections relate to procedures that are unique to your operation and would not benefit all licensees, please consider the provisions of Regulation 6.090(8) as an alternative to the filing of an objection. Regulation 6.090(8) allows a licensee to seek the Board Chairman's approval of variations from the standards when a licensee's alternative procedures satisfy the objectives of internal control described in Regulation 6.090(1).

If no objections are received, it is my intent to have the Interactive Gaming MICS be effective on

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March 20, 2012. Prior to March 20, 2012 a notice will be sent indicating the final effective date of the adopted MICS. Additionally, in that notice information will be provided indicating the requirements for submitting an adequate, complete written system of internal control.

Due to the ongoing nature of the MICS revision process, it is recommended that you periodically check the Board's website at <http://gaming.nv.gov> for new developments and information. Any question regarding this issue should be directed to Internal Control Coordinator Kim Wolfgang at (702) 486-2060 or KWolfgang@gcb.nv.gov.