



BRIAN SANDOVAL  
Governor

STATE OF NEVADA

## GAMING CONTROL BOARD

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750 Pilot Road, Suite H, Las Vegas, Nevada 89119


MARK A. LIPPARELLI, *Chairman*  
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SHAWN R. REID, *Member*

## NOTICE TO LICENSEES

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Notice #2011-71

Issuing Division: Technology

**DATE:** October 3, 2011  
**TO:** All Licensed Manufacturers, Nonrestricted Licensees and Interested Parties  
**FROM:** Mark A. Lipparelli, Chairman   
**SUBJECT:** **Requirements for Installation of a System Based, System Supported, and Mobile Gaming System**

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The Gaming Control Board Technology Division has published a new version of the submission requirements for requesting installation of a system based game, system supported game, or mobile gaming system. These requirements update the previously published submission requirements for installation of a system based game, system supported game, or mobile gaming system outlined in the Gaming Control Board's Industry Letter dated June 4, 2009.

In addition to the updated submission requirements, please note that pursuant to Regulation 14.105 applicants seeking approval of the installation of a system based or system supported game shall pay the cost of the investigation and pursuant to Regulation 5.215(2)(b), operators shall establish and maintain a revolving fund for the purposes of periodic testing and evaluation of the system by the Board.

The Laboratory fee for reviewing a system installation is \$150 per hour. Operators must deposit a minimum of \$5,000 for the initial installation of a system and must maintain a minimum balance thereafter of \$2,500 for the periodic evaluation of a system.

Please contact Lab Manager Jim Barbee at (702) 486-2240 with any questions regarding this matter.

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**System Based, System Supported, and Mobile Gaming System Installation**  
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**Updated 9/22/2011**

## **INTRODUCTION**

This document outlines the submission requirements for requesting installation of a System Based, System Supported, or Mobile Gaming System. The Technology Division will be responsible for the review and inspection of all such requests. A complete installation request will require completion and submission of all necessary forms and materials outlined in this document.

Following the review of all submitted materials, the Technology Division will inspect the installed system at the licensed gaming establishment before the system is made available for play. The review and inspection process will take approximately 30 days from the receipt of a **complete** installation request.

All installation requests for system based, system supported, and mobile gaming systems should be sent to the Technology Division:

Nevada Gaming Control Board - Technology Division  
750 Pilot Road, Suite H  
Las Vegas, NV 89119

All submission items described in this document must be submitted in a digital format.

## **REQUIRED FORMS**

1. Completed User's Request for Installation of a System Based, System Supported, or Mobile Gaming System.

## **REQUIRED SUBMISSION MATERIALS**

1. A network diagram that identifies all components on the network including but not limited to EGMs, servers (both physical and virtual), socket IDs, switches, routers, access points, remote logging devices and security devices. The diagram should indicate the network identifier (IP address) of each component and depict all interfaces between the gaming network and any outside network. If remote access is to be used, please include all remote access connections in the network diagram as well as the intended use for remote access.
2. A listing of all applicable security settings such as firewall rules and configurations, router ACLs, group policies, domain trusts, etc. for each interface to an outside network.
3. A listing of all defined user groups or roles within the operating system and gaming application as well as the permissions associated with that group/role.

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4. A user access list that identifies all users of the operating system and gaming application, their role, and their level of access to the gaming device. Pursuant to Regulation 5.215(2)(a), an operator of a system based or system supported gaming device must provide the Board with any changes to this list in a particular month on or before the fifteenth (15<sup>th</sup>) day of the following month.
5. A description on how system administrator level access is achieved on the system portion of the device to comply with Technical Standard 1.084(4) and Technical Standard 1.086(4).
6. A floor map of the installation location that identifies all applicable surveillance coverage necessary to comply with Technical Standard 1.050(3)(b). If any gaming device in the installation request offers a payout of more than \$250,000, the map shall also identify surveillance coverage necessary to comply with all applicable surveillance standards.
7. A copy of all applicable internal controls for operation of the system based, system supported, or mobile gaming system.

**ADDITIONAL SUBMISSION MATERIALS FOR MOBILE GAMING SYSTEMS**

1. A floor map of the installation location that identifies the intended wireless gaming area and that identifies:
  - a. The locations of all devices used in restricting the gaming operation of mobile communication devices to intended gaming areas;
  - b. The locations of all terminals used to reconcile gaming activities in case of mobile device failure or game disputes; and
  - c. The locations within wireless coverage that are not publicly accessible, i.e. employee corridors, kitchens, etc.
2. A description of protections or security measures that will be taken to provide appropriate oversight of non-traditional gaming areas such as pools, restaurants, and retail areas as well as areas that are not publicly accessible.
3. A copy of the contract or agreement between the operator of the mobile gaming system and licensed gaming establishment that identifies which portions of the mobile gaming system will be operated by each party if the licensed gaming establishment is not the sole operator of the mobile gaming system.
4. A wireless heat map or site survey that illustrates wireless signal strength and coverage on the gaming floor.

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5. Copies of all information intended to inform patrons about mobile gaming operation such as gaming area maps, rules of operation, and how to operate mobile devices.
6. A description and a copy of all forms used as part of the user registration process.