

## NEVADA GAMING CONTROL BOARD

### INSTRUCTIONS TO APPLICANTS FOR LICENSURE AS A MANUFACTURER AND/OR A DISTRIBUTOR OF INTERACTIVE GAMING SYSTEMS SUITABILITY AS A MANUFACTURER OF EQUIPMENT ASSOCIATED WITH INTERACTIVE GAMING

AN APPLICANT FOR A STATE GAMING LICENSE IS SEEKING THE GRANTING OF A PRIVILEGE AND THE BURDEN OF PROVING HIS QUALIFICATIONS TO RECEIVE SUCH A LICENSE IS AT ALL TIMES ON THE APPLICANT. AN APPLICANT MUST ACCEPT ANY RISK OF ADVERSE PUBLIC NOTICE, EMBARRASSMENT, CRITICISM, FINANCIAL LOSS, OR OTHER ACTION, WHICH MAY RESULT FROM ACTION WITH RESPECT TO AN APPLICATION, AND EXPRESSLY WAIVES ANY CLAIM FOR DAMAGES AS A RESULT THEREOF.

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#### MANUFACTURE DEFINED

(NGC Regulation 14.010 (16))

To manufacture, produce, program, design, control the design of, maintain a copyright over or make modifications to a gaming device, cashless wagering system, mobile gaming system or interactive gaming system, including proprietary software or hardware.

To direct, control or assume responsibility for the methods and processes used to design, develop, program, assemble, produce, fabricate, compose and combine the components and other tangible objects of any gaming device, cashless wagering system, mobile gaming system or interactive gaming system, including proprietary software or hardware.

To assemble, or control the assembly of a gaming device, cashless wagering system, mobile gaming system or interactive gaming system, including proprietary software or hardware.

#### DISTRIBUTOR DEFINED

(NGC Regulation 14.010 (5))

A person or entity that distributes any gaming device, cashless wagering system, mobile gaming system or interactive gaming system.

#### MANUFACTURER OF EQUIPMENT ASSOCIATED WITH INTERACTIVE GAMING DEFINED

(NGC Regulation 14.010 (19))

Any person that manufactures assembles or produces any equipment associated with interactive gaming.

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**The following forms and items must be submitted to the Nevada Gaming Control Board in conjunction with your application for a Manufacturer and/or Distributor of Interactive Gaming Systems and Suitability as a Manufacturer of Equipment Associated with Interactive Gaming License. All forms can be found on our website at [gaming.nv.gov](http://gaming.nv.gov):**

1. Application for Nevada Gaming License:
  - (a) Form 1IG is to be submitted by individual applicants.
  - (b) Form 2IG is to be submitted by corporations, partnerships, and limited liability companies.
2. Form 3 is to be submitted to register holding/intermediary companies and trusts.
3. Form 7, Multi Jurisdictional Personal History Disclosure Form: To be filed by each corporate officer, director, member, or equity holder. The applicant agrees to provide any additional information the Board may require, e.g., birth certificate, military discharge papers, passports, litigation in which the applicant has been named as a plaintiff or defendant, income tax returns.
4. Form 7A, Nevada Supplemental Personal History Disclosure Form: To be filed by each applicant.

5. Form 28 Fingerprint Receipt: Complete Form 28 and take it to any certified fingerprinting facility. Fingerprints will be taken electronically. Ensure the printing facility signs and dates the form. Applicants must submit a completed Form 28 with their application package. **In the event electronic fingerprinting is not available or the applicant is outside of the State of Nevada**, three completed fingerprint cards for each individual applicant must be submitted. Due to the FBI's chain of custody requirements, the completed fingerprint cards must be mailed by the certified printing facility directly to the Nevada Gaming Control Board, Attn: Applicant Services, 1919 College Parkway, Carson City, NV 89706.
6. Form 28A, Fingerprint Civil Applicant Waiver. Applicants must submit a completed Form 28A with their application package. To be filed by each individual required to be licensed or found suitable.
7. Form 10, Affidavit of Full Disclosure: To be filed by each individual required to be licensed or found suitable.
8. Form 17, Release and Indemnity of All Claims: To be filed by each individual and entity required to be licensed or found suitable.
9. Form 18, Request to Release Information: To be filed by each individual required to be licensed or found suitable. If the applicant is married, the applicant's spouse must also sign this form.
10. One copy of each of the following (as applicable):
  - (a) Partnership Agreement (Gaming language required for limited partnerships);
  - (b) Trust Agreement (Gaming language required);
  - (c) Joint Venture Agreement;
  - (d) Articles of Incorporation;
  - (e) Articles of Organization (Gaming language required);
  - (f) Business Plan.
11. A complete list of all stockholders, members, and/or partners showing the number of shares and/or interest of record held by each.
12. A check or money order in the amount of \$500 per applicant or entity, to cover the application fee. Checks are to be made payable to the Nevada Gaming Control Board.
13. Costs of investigation will be charged as provided by statute and regulation. The total cost of the investigation is to be borne by the applicant. This cost includes all transportation, food and lodging; plus an hourly charge for the time expended by the agent or agents assigned to the application. Before the investigation can begin the applicant must provide a deposit in an amount equal to the total estimated expenses, including the hourly charges. Hourly expenses will be charged for travel time and for the time expended while agents are engaged in the investigation process.

## **NOTICE**

**AN APPLICATION MAY NOT BE WITHDRAWN WITHOUT THE  
PERMISSION OF THE NEVADA GAMING CONTROL BOARD**