PROPOSED REGULATION 1

ISSUANCE OF REGULATIONS: CONSTRUCTION; DEFINITIONS

(Draft Date: 10/21/09)

1.010 Promulgation, amendment, modification and repeal.
1.020 Construction.
1.030 Severability.
1.040 Definitions, words and terms; tense, number and gender.
1.050 "Act" defined.
1.055 "Automated teller machine" defined.
1.060 "Card game" defined.
1.062 "Cashable credits" defined.
1.065 "Casino" defined.
1.075 "Convenience store" defined.
1.080 "Counter game" defined.
1.085 "Counter games payout" defined.
1.090 "Counter games write" defined.
1.095 "Drop" defined.
1.100 "Drop box" defined.
1.101 "Drug store" defined.
1.103 "Electronic money transfer" defined.
1.105 "Enrollee" or "enrolled person" defined.
1.110 "Establishment" defined.
1.125 "Funds" defined.
1.130 "Grocery store" defined.
1.135 "Guaranteed draft" defined.
1.139 "Independent accountant" defined.
1.140 "Jackpot payout" defined.
1.141 "Liquor store" defined.
1.143 "Payout receipt" defined.
1.145 "Premises" defined.
1.147 "Progressive keno game" defined.
1.150 "Rake-off" defined.
1.155 "Registration" defined.
1.160 "Regulations" defined.
1.162 "Rim credit" defined.
1.170 "Slot machine operator's license" defined.
1.172 "System based game" and "system based gaming device" defined.
1.174 "System supported game" and "system supported gaming device" defined.
1.180 "Table game bankroll" defined.
1.190 "Wagering voucher" defined.

1.172 "System based game" and "system based gaming device" defined. "System based game" or "system based gaming device" means a gaming device comprised of a server or system part and client stations that, together, form a single integrated device where the system portion of the game determines the outcomes of the individual games conducted on the client stations and the client stations cannot operate independently from the system.

1.174 "System supported game" and "system supported gaming device" defined. "System supported game" or "system supported gaming device" means a gaming device comprised of a collection of conventional gaming devices or client stations connected to a system for the purpose of downloading control programs and other software resources to the conventional gaming device or client station on an intermittant basis. The client stations connected to the system are capable of operating independently from the system once the downloading process has been completed. This configuration encompasses cases where the system may take control of peripheral devices or associated equipment typically considered part of a conventional gaming device such as a bill validator or a printer. In a system supported game, game outcome is determined by the conventional gaming devices or client stations connected to the system and not by the system itself.