



JIM GIBBONS
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PRESS RELEASE

FOR IMMEDIATE RELEASE
CONTACT PERSON: TRAVIS FOLEY, CHIEF TECHNOLOGY DIVISION
JULY 25, 2007

Las Vegas, Nevada. Today the State Gaming Control Board Technology Division announced that James Barbee has been appointed Lab Manager of the Technology Division, effective July 25, 2007 succeeding Travis Foley who was appointed Chief of the Technology Division.

Barbee has been with the Gaming Control Board since November 2000 and has worked his way through the ranks of the division. Prior to joining the Board, Barbee was a computer engineer for a science and technology company. He graduated from the University of Nevada Las Vegas with a Bachelor of Science degree in Computer Engineering.

The Board also announced the appointment of Christine Bordeaux and Adam Fong to Senior Engineer. Bordeaux and Fong complete the Senior Engineer management team by joining current Senior Engineer Ross Gibson. Bordeaux will be responsible for the management of the review and approval process for gaming associated equipment. Prior to joining the Board, Bordeaux was the Director of Product Compliance for Aristocrat Technologies. Fong will be responsible for the management of the review and approval process for gaming devices. Fong has been with the Board since November 2006 and has a Bachelors degree in Computer Science with a minor in Mathematics. Ross Gibson will continue to manage the Technology Division's Field Services Group.

In announcing these appointments, Technology Chief Travis Foley stated, "These appointments are critical to building upon the efforts to date in keeping the Board responsive to the technology needs of the casino operators and manufacturers. Barbee's experience and leadership teamed with Bordeaux, Fong, and Gibson's experience and work ethic will ensure the success of the division."

The Technology Division is responsible for the device and systems labs, associated equipment and the Board's internal IT function. The Technology Division reports to Board Member Clayton.

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