

# Gaming Device Modifications

## Approval Process

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# Overview

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- Example Modifications
  - New game themes
  - New hardware, software
  - Updates to games, operating systems, etc
- Lab processes around 2500 to 3000 per year
- Average 30 day turnaround time
- Submission package
- Field trial conditions and requirements



# What to Submit

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- ❑ Signed SW/HW modification request form
- ❑ Par Sheets
- ❑ Software images and source code
- ❑ Any necessary hardware
  - New cabinets, progressive controller, top box, etc.
- ❑ Description of game or modifications



# Lab Evaluation

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- Assigned to engineer
  - Reviews submission for completeness
  - Reviews par sheets, game math
  - Brings up game on machine for test play
  - Recommendation for approval or disapproval to supervisor
- Supervisory Review
- Board Review
- 30 day turnaround time for most mods



# Administrative Field Trial

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- Usually 30 days, not more than 180 days
- Only for significant modifications
  - New concepts
  - Changes to core functionality
- Requires licensed operator to host
- Does not require separate Commission review and approval



# Conceptual Reviews

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- Big cause for mod delays
- New game concepts, themes
- Turnaround time varies
- Provide examples
  - Math
  - Par Sheets
  - Artwork

# Questions/Comments

Contact Adam Fong

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