

KONAMI  
KCMS V3.10.3 On-Line Slot Metering and  
Cashless Wagering System  
Suggested Trial Procedures

Meter Readings

1. For 2 consecutive days each week during the trial period manually read and record the following meters for a sample of 25 slot machines. This sample should be representative of all slot machine platforms on the Konami KCMS System. These readings must be performed at a time that will minimize any timing difference between the manual readings and the system reports.

Coin In  
Coin Out  
Coin Drop  
Attendant Paid Jackpots  
Attendant Paid Canceled Credits  
Physical Coin In  
Physical Coin Out  
Bill In  
Attendant Paid Progressive Payout  
Machine Paid Progressive Payout  
Voucher In  
Voucher Out

Additionally, for 5 multi-game machines in the sample manually read and record the coin-in meters for each active payable.

2. Calculate the increment for the above listed meters and trace to the corresponding amount on the Daily Meters Report. For the multi-game machines trace the coin-in meter readings for each active payable to the On Demand Game Level Meter Report. You need only print the report pages for the machines in the sample. All variances must be investigated with results documented for Board review.
3. Review the Adjusted Meters Report and the Daily Update Processing Notes Report on a daily basis for propriety of transactions and unusual occurrences.

Variance Reports

1. Trace all meter amounts on the Daily Meters Report to the corresponding variance report listed below:
  - a. Coin Drop Variance Report
  - b. Cash Drop Variance Report
  - c. Voucher Drop Variance Report
  - d. Attendant Pays Comparison Report

- e. Fill Comparison Report (meter fills = meter physical coin out (+) meter coin drop (-) meter physical coin in).
  - f. Voucher In Comparison Report
  - g. Voucher Out Comparison Report
  - h. Metered/Actual Win Comparison Report [meter win = meter coin in (-) meter coin out (-) meter machine paid progressive payout (-) meter machine paid external bonus payout (-) total of meters accumulating attendant payouts {excluding attendant paid cancelled credits}]
2. Review the variance reports listed in the step above. Investigate all variances between meter and system amounts with results documented for Board review. Prepare a summary of variances by type for each report.
  3. Trace the “Coin Drop” by machine and in total from the Drop Sheet Report to the “Actual Drop” on the Coin Drop Variance Report. Investigate and document any differences.
  4. Trace the “Soft Drop” by machine and in total from the Drop Sheet Report to the “Actual\$” total on the Cash Drop Variance Report. The total soft drop number will need to be adjusted for voucher drop. Investigate and document any differences.
  5. Trace the “Amount” by machine and in total from the Voucher Drop Report to the “Actual Drop” on the Voucher Drop Variance Report. Additionally, ensure the total voucher drop is included in the “Soft Drop” total on the Drop Sheet Report. Investigate and document any differences.
  6. Trace the “Att Pay” in total from the Final Att Pay Report (Paid) to the total “Act.HP” column on the Attendant Pays Comparison Report. Investigate and document any differences.
  7. Trace the “Amount” in total from the Final Fill Report (Paid) to the total “Actual Fills” column on the Fill Comparison Report. Investigate and document any differences.
  8. Trace the “Amount” by machine and in total on the Vouchers In/Out Report to the “Actual Voucher In” column on the Voucher In Comparison Report. Investigate and document any differences.
  9. Trace the “Amount” by machine and in total from the Voucher Sequence Report to the “Actual Voucher Out” on the Voucher Out Comparison Report. Investigate and document any differences.
  10. Trace the “Total Drop” by machine and in total from the Drop Sheet Report to the “Total Drop” on the Metered/Actual Win Comparison Report. Trace the “Amount” by machine and in total from the Voucher Sequence Report plus the “Att Pay” total from the Final Att Pay Report (Paid) to the “Payouts”

total on the Metered/Actual Win Comparison Report. Trace the "Amount" in total from the Final Fill Report (Paid) to the "Fills" total on the Metered/Actual Win Comparison Report. Investigate and document any differences.

11. Recalculate the "Actual Win" column on the Metered/Actual Win Comparison Report.
12. For each variance report recalculate the dollar variance column and the percentage variance column. (The dollar variance is the metered amount less the actual amount. The percentage variance is the dollar variance divided by the metered amount.)

### Jackpot/Fills

Each day accounting or auditing personnel shall:

1. Foot all jackpot slips and trace totals to the Final Att Pay Report (Paid). Foot all fill slips and trace totals to the Final Fill Report (Paid). Investigate and document any differences.
2. Examine all jackpot and fill slips for completeness and regulation compliance.
3. Review all jackpot slips on the Attendant Pay JP Sequence Report for continuous sequencing. Review all fill slips on the Fill Sequence Report for continuous sequencing. Documented follow-up is to be performed when any sequence errors are found.
4. Reconcile the "Att. Pay" total on the Final Att Pay Report (Paid) to the "Amount Paid" total on the Attendant Pay JP Sequence Report. Reconcile the "Amount" total on the Final Fill Report (Paid) to the "Amount" total on the Fill Sequence Report. Investigate and document any differences.
5. Review all voids and overrides for propriety and regulation compliance. Ensure that all voids are included on the Final Att Pay Report (Voided), Final Att Pay Report (Declined), Final Fill Report (Voided), Final Fill Report (Declined) and that all overrides are included on the Attendant Paid Jackpot Override Report and the Fill Override Report.

### Voucher In/Voucher Out

Each day accounting or auditing personnel shall:

1. For each cashier window, foot the validated jackpot/cashout vouchers and trace to the Final Cashier Voucher Report (Paid).

2. Examine 25 jackpot/cashout vouchers for completeness and regulation compliance.
3. Trace the "Vchr In" amount by machine from the Daily Meters Report to the "Amount" on the Vouchers In/Out Report. Investigate and document any differences.
4. Trace the "Vchr Out" amount by machine from the Daily Meters Report to the "Amount" on the Voucher Sequence Report. Investigate and document any differences.
5. For 25 machines on the Voucher Sequence Report, review all jackpot/cashout vouchers for continuous sequencing by machine. Additionally, verify that the beginning voucher number follows in sequence from the prior day's report. Documented follow-up is to be performed if any sequence errors are found.
6. Review all voids for propriety and regulation compliance. Ensure that all voided vouchers appear on the Final Cash Voucher Report (Voided) and the Final Cash Voucher Report (Declined).
7. Balance the voucher reports for each day to verify the Vouchers (Aging) Report grand total "Amount". [Grand total "Amount" = grand total "Amount" balance from previous day plus total vouchers on the Voucher Sequence Report less total vouchers on Voucher Redemption Report, total vouchers on Final Cash Voucher Report (Voided), Final Cash Voucher Report (Declined), and total vouchers on Vouchers (Expired) Report].
8. Once vouchers begin to expire examine the Vouchers (Expired) Report to ensure that the date of the voucher falls within the configured time limitations. The maximum allowable limitation is sixty days.

#### Soft Count

1. The count of the vouchers must be performed in the count room in compliance with currency acceptor drop and count standards.
2. Manually count the number of vouchers removed from the bill validator drop box for 25 slot machines on-line with the Konami KCMS system.
3. Trace totals from the manual count, by machine, to the Cummins Batch Report. Document any variances for accounting review. Investigate and document any differences.
4. Review the Drop Adjustments Report for propriety of transactions.

### Statistical Reports

1. Trace the "Coin In" amount by machine from the Daily Meters Report to the "Coin In" column on the Slot Type Detail Report. Investigate and document any differences.
2. Trace the "Total Drop" on the Drop Sheet Report to the "Total Drop" on the Slot Type Detail Report. Investigate and document any differences.
3. Trace the "Amount" total from the Voucher Sequence Report plus the "Att Pay" total from the Final Att Pay Report (Paid) to the "Payouts" total on the Slot Type Detail Report. Investigate and document any differences.
4. Trace the grand total "Amount" on the Final Fill Report (Paid) to the grand total of Fills on the Slot Type Detail Report. Investigate and document any differences.
5. Trace all grand totals on the Slot Type Detail Report to the grand totals on the Denominational Slot Summary Report. Investigate and document any differences.
6. On a sample basis, such that each report is verified at least once, foot the system generated reports to verify the clerical accuracy of the reports.
7. On a sample basis verify the clerical accuracy of the actual hold percentage and the floor par percentage computation for the period-to-date, month-to-date, year-to-date, two-year-to-date (CYTD), and life-to-date periods by individual machine on the Slot Type Detail Report.
8. Review the Gamesite Property Changes Report on a daily basis for propriety of transactions and any other unusual occurrences.
9. Once during the trial period, for the 5 multi-game machines in the sample recalculate the "Theo Hold %" on the Game Level Coin In Report.

### General

1. Slot department employees should ensure that all patrons utilizing the Konami cashless wagering system fully understand its operation. The posting of detailed instructions is recommended.